

# Océane Navarro

Story writer/ Concept artist Game developer

https://onavaart.wixsite.com/onavaart

Spoken langages





#### Software



Adobe Photoshop

Illustrator



Autodesk Maya





Unity

### **Skills**

- World building
- Character design
- Story writing
- Concept art/Illustration
- Graphic assets production
- Simple 3d assets production
- Game mechanic production
- Prototyping
- Technical documents writing
- C# Programming

# **Experiences**

- «Crush it» School Project 2018: Game design, Programming, Art direction, 2d Assets creation
- «Vanova's Stories» Graduation project 2021: Game design, Art direction, 2D/3D assets creation
- «Instant Sport Paradise » Internship at Breakfirst Studio 2021: Game design, UI/ UX design, Level design,

## Education

- Bachelor Game Design E-Artsup LYON 2018-2021
- Artistic Preparatory year Bellecour école LYON 2016-2017

## **Hobbies**







Video games





Mangas